

## CURRICULUM MAP – YEAR 2 – 2020-2021

SUBJECT	AUTUMN TERM		SPRING TERM		SUMMER TERM	
	All Around the World		Animal Planet		Build it Up!	
	1 <sup>ST</sup> HALF (7.5 weeks)	2 <sup>ND</sup> HALF (7 weeks)	1 <sup>ST</sup> HALF (6 weeks)	2 <sup>ND</sup> HALF (5.5 weeks)	1 <sup>ST</sup> HALF (6 weeks)	2 <sup>ND</sup> HALF (7 weeks)
LITERACY	Here We Are Bear and Piano	Journey Home The Dark / Orion and the Dark	The Secret of Black Rock	Moth Ossiri and the Bala Mengro	When Ocean Meets Sky Lila and the Secret of Rain	If All the World Were...
NUMERACY	Number and Place Value Addition Subtraction Addition and Subtraction Facts Geometry Multiplication	Division Fractions Time Length Addition and Subtraction Data Handling Money Properties of 2D and 3D Shapes	Number and Place Value Addition and Subtraction Mass Multiplication Division Fractions	Properties of 2D and 3D Shapes Data Handling Addition and Subtraction Time Position and Direction Capacity and Temperature Money	Number and Place Value Addition and Subtraction Mass Multiplication Division Fractions	Properties of 2D and 3D Shapes Data Handling Addition and Subtraction Time Position and Direction Capacity and Temperature Money
SCIENCE	<p><b><u>Living Things and Their Habitats</u></b></p> <p>To identify and name a variety of plants and animals in their habitats Learn about the environment</p> <p>To explore and compare the differences between things that are living, dead, and things that have never been alive</p>		<p><b><u>Animals Including Humans</u></b></p> <p>To find out about and describe the basic needs of animals, including humans, for survival (water, food and air)</p> <p>To notice that animals, including humans, have offspring that grow into adults</p>		<p><b><u>Uses of Everyday Materials</u></b></p> <p>To identify and compare a variety of everyday materials for particular uses</p> <p><b><u>Plants</u></b></p> <p>To observe and describe how seeds and bulbs grow into mature plants</p>	
Computing	To understand what algorithms are		To find out how computers, software and search engines work		To use software and devices to collect and present information and data	
History/ Geography	<p><b>TOPIC BASED</b></p> <p>To understand the lives of significant individuals in the past by asking and answering questions</p>		<p><b>TOPIC BASED</b></p> <p>To name and locate the world's 7 continents and 5 oceans</p> <p>To understand geographical similarities and differences</p>		<p><b>TOPIC BASED</b></p> <p>To understand the ways in which we find out about the past beyond living memory.</p>	

	To understand changes within living memory  <b><u>Camberwell – then and now</u></b>  <b><u>History of world travel</u></b>		<b><u>History of fishing</u></b>  <b><u>Famous musicians</u></b>		To use observational skills to study the geography of their school and its grounds  <b><u>Family histories</u></b>  <b><u>Buildings around the world</u></b>	
ART/DT	<b>TOPIC BASED</b> To design, make and evaluate functional products. To explore and use mechanisms in their products - Axels and Wheels		<b>TOPIC BASED</b> To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space		<b>TOPIC BASED</b> To design, make and evaluate functional products.	
PE	<b>Multiskills</b> Agility, balance, coordination, jumping		<b>Ball Skills</b> Throwing, catching, ball chasing, ball handling		<b>Athletics</b> Throwing, running, jumping	
RE	Looking after the world / saying sorry		Easter stories / special books		Special food and fasting in faith	
PSHE	New Beginnings	Getting on and falling out	Going for Goals	It's good to be me	<i>Relationships</i>	<i>Changes</i>
MUSIC	Singing		Singing		Singing	